#### AN ADAPTIVE MULTIOBJECTIVE EVOLUTIONARY APPROACH TO OPTIMIZE ARTMAP NEURAL NETWORKS

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# Outline

ART Architectures

- Motivation for Genetic ART
- □ Multi-Objective Genetic ART (MO-GART)
- □ Fitness Function and Selection
- Confidence Factor
- Genetic Operators (Pruning, Mutation, Cross-Over)
- **Experiments**
- Results and Comparisons
- **G** Summary







### **ART** Neural Networks

- □ The Adaptive Resonance Theory (ART) was developed by (Grossberg, 1976).
- □ Fuzzy ARTMAP introduced in 1992 (Carpenter et. al., 1992).

#### A number of variations were introduced:

- Gaussian ARTMAP (Williamson, 1996)
- Ellipsoidal ARTMAP (Anagnostopoulos, 2001)

#### Advantages:

- Able to handle complex classification problems
- Converge quickly
- Able to recognize novelty
- > Answers can be explained with relative ease

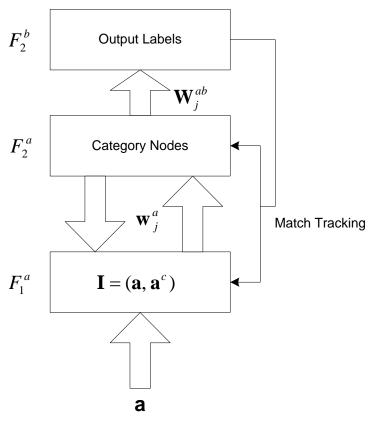






Fuzzy ARTMAP

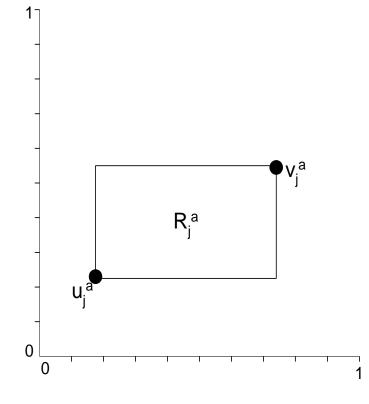
- Input patterns are compressed to form regions or categories in the input space
- Learning or training is accomplished using examples
- Each category is mapped to a class label
- GAM (Williamson, 1996) and EAM (Anagnostopoulos, 2001) have similar architectures, but the category structure differs





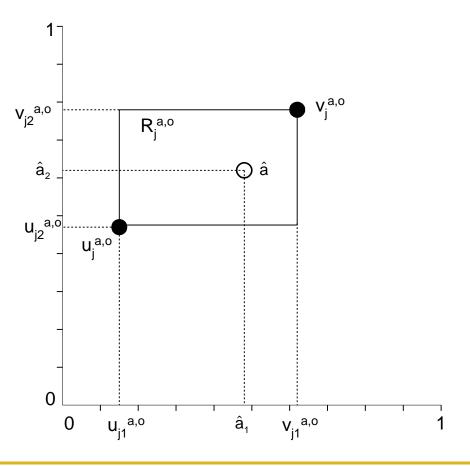
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### Learning in Fuzzy ARTMAP



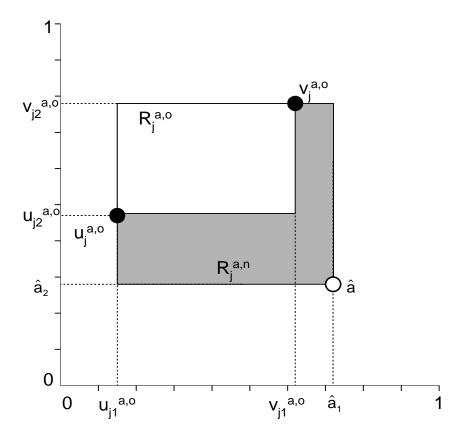


### Learning in Fuzzy ARTMAP





### Learning in Fuzzy ARTMAP







# **Fuzzy ARTMAP Equations**

#### Category Choice Function

$$T_{j}^{a}(I) = \frac{M_{a} - dis(I, R_{j}^{a}) - s(R_{j}^{a})}{\beta_{a} + M_{a} - s(R_{j}^{a})}$$

Category Match Function

$$s(R_j^{a,n}) \le M_a(1-\rho_a)$$

Update Function

$$s(R_j^{a,n}) = s(R_j^a) + dis (I, R_j^a)$$





# Fuzzy ARTMAP Parameters

- □ Choice Parameter: Determines the value of the bottomup inputs at the input category representation layer.
- □ Vigilance Parameter: Determines whether coarse of fine clusters are going to be formed in the input category representation layer.
- Order of Input pattern Presentation: Determines the Order according to which the input training data are going to be presented to Fuzzy ARTMAP

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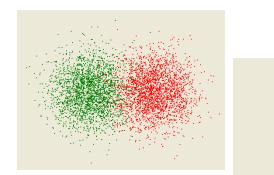












**Training Patterns** 



Box Creation in ART

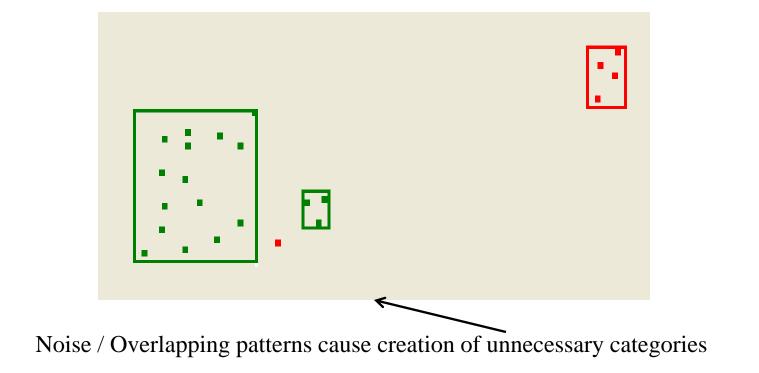








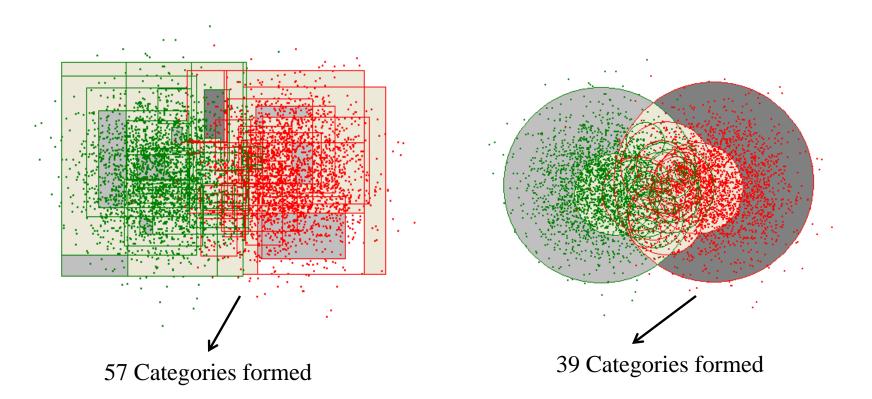
# Noisy/Overlapping Data







### Effect of Noisy/Overlapping Data











# Ideal ART Classifier

Fuzzy ARTMAP

Ellipsoidal ARTMAP









# **Motivation for Work**

There are two objectives for this research:

- Design an ART classifier that has a small size and is of good generalization, thus addressing the category proliferation problem
- Design an ART classifier system that does not require the user to experiment with network parameters

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### **Category Proliferation : Solutions**

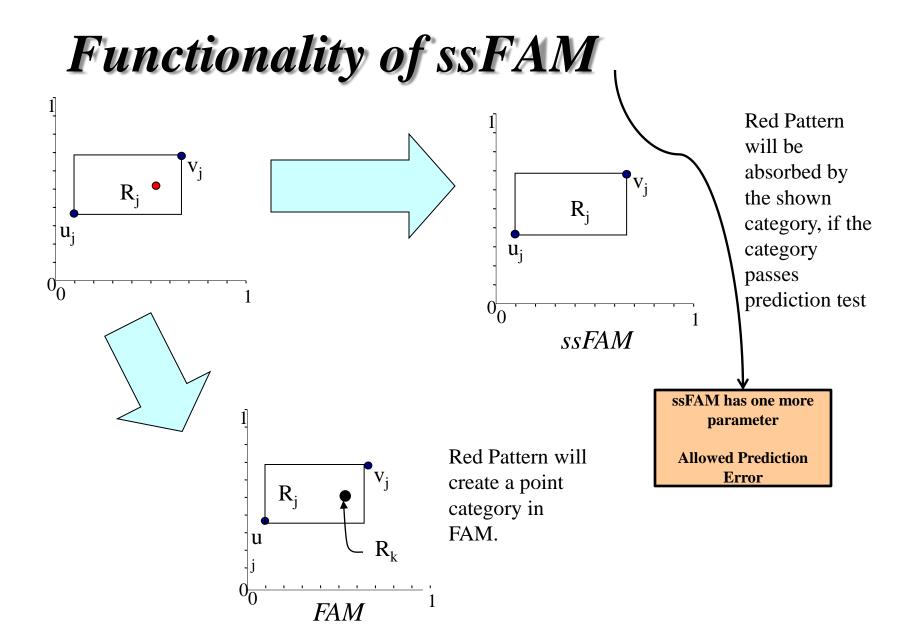
- Eliminate match tracking mechanism such as in PROBART (Marriott et. al., 1995), micro-ARTMAP introduced by (Gomez-Sanchez et. al., 2000) and safe micro-ARTMAP (Gomez-Sanchez et. al. 2001)
- Cross-validation: Stop learning when over-training is observed on a validation set (Koufakou et. al., 2001)
- Semi-supervised learning: Allow categories to encode patterns that are not mapped to the same label (Anagnostopoulos et. al., 2003)

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GART: Single objective generic optimization of ART architectures (Al-Daraiseh, et al., 2006)







# **Choosing Network Parameters**

□ There are some guidelines of how to choose the ART network parameters, such as choice parameter and vigilance parameter

Unfortunately there are no good guidelines of how to choose the order of training pattern presentation

Here comes *Genetic ART* 





# **Genetically Engineered ART**

Chromosomes encode categories belonging to an ART NN

□ A population of ART NN is initially trained, and then evolved for a number of generations

GA is used to evolve the structure and weights of ART NN's

- Minimize complexity
- Maximize accuracy







# Advantages of Genetic ART

Competitive results in terms of accuracy and size, compared to other ART architectures (to be seen)

- Genetic optimization of ARTMAP NN may achieve performance that might not be attainable by original ARTMAP training rules
  - Genetic operators allow mixing NNs (crossover), reducing the size (deletion), and altering categories (mutation)
- Genetic optimization provides opportunity for automated model selection

Avoiding NN parameter tweaking (to be seen)

Minimizing interaction with human decision maker (to be seen)





# Genetically Optimized ART

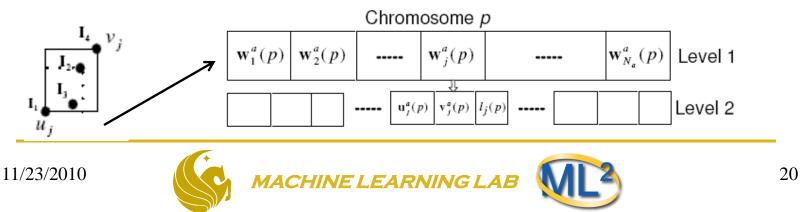
#### GA is used to evolve ART NN's

- Topology: Number of categories
- Weights: Category size and location

#### Two objectives:

- Minimize error rate
- Minimize size (number of categories)

Chromosomes encode categories belonging to a network



# From GART to MO-GART

#### Adaptive genetic algorithm

- Better utilizes the information gained from the testing of solutions during the genetic search
- Improves effectiveness of genetic operators
- Improves efficiency of the algorithm
- Eliminates pre-specification of GA parameters
- Controlling the number of validation patterns used in the evolution
  - Utilizes the ability of genetic algorithm to operate in noisy environments
  - Improves the convergence speed
- Multi-objective evolution
  - Better way to address a two-objective optimization problem
  - Finds better solutions
  - Utilizes the fact that GAs are population based, and can thus return multiple solutions in one run

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# MO-GART

- $P(0) \leftarrow \text{Generate-Initial-Population}();$
- $A(0) \leftarrow \text{Initialize-Empty-Archive}();$
- for  $t \leftarrow 1$  to  $Gen_{max}$  do Evaluation(); Update-Archive(P(t), A(t)); if stopping criteria met then exit for;  $P'(t) \leftarrow \text{Selection}(P(t), A(t));$  $P(t) \leftarrow \text{Reproduction}(P'(t));$ end

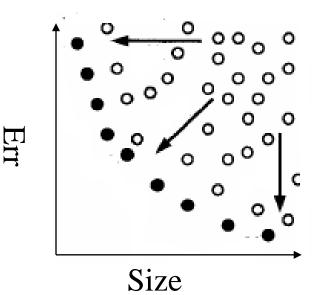
return A(t);





# **MO-GART:** Multi-objective

- It is often desirable to find all tradeoff solutions as they provide alternative solutions to the problem
- Availability of what is achievable allows the decision maker to choose appropriate compromise solutions to the problem
- GAs are population based search algorithms, and therefore can be used to find the solutions on the tradeoff surface in a single run









# **MO-GART:** Adaptive Evolution

#### Deterministic

- Without feedback about the performance or quality of solution achieved
- According to a schedule
- □ Adaptive
  - Based on feedback
  - Constructs a relationship between feedback signal and parameter value

□ Self-Adaptive

➢ GA parameters are encoded and evolved as part of the problem

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# **MO-GART:** Adaptive Evolution

#### Population level

Adaptation of global parameters that are applied to all individuals

#### Individual level

- For each individual separately
- E.g., mutation rate for every individual

#### Component level

> Mutation rate for a component within each individual

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# Fitness Assignment/Selection

- □ The fitness function is defined as the sum of the raw fitness (*R*(*x*)) and another term that penalizes solutions that are crowded by other solutions (Zietzler, 2001; SPEA2)
- $\square$  *R*(*x*) is equal to the sum of the strengths of all its dominators
- The strength of an individual is equal to number of solutions it dominates

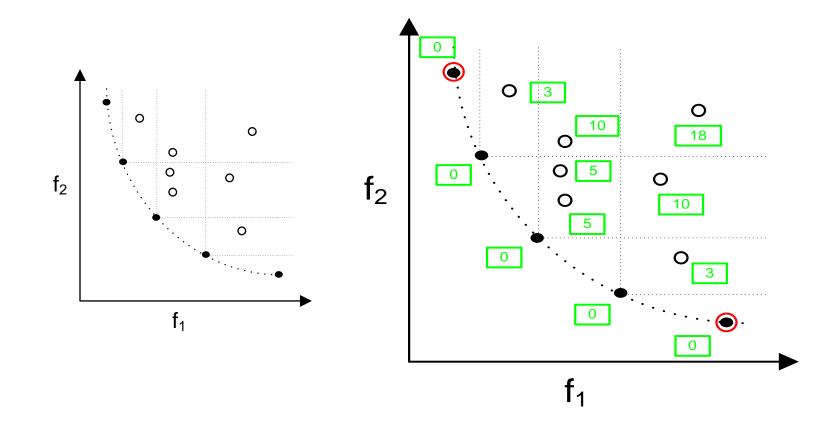
$$Fit(x) = R(x) + \frac{1}{2 + dis_k}$$

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### Fitness Assignment/Selection





□ For each network, and for each the category confidence factor is calculated as follows: Confidence

$$CF_{j}^{k}(p) = 0.5 \cdot A_{j}^{k}(p) + 0.5 \cdot S_{j}^{k}(p)$$

Confidence of Category

$$A_j^k(p) = \frac{P_j^k(p)/C_j^k(p)}{\max_j P_j^k(p)/C_j^k(p)} \xrightarrow{\text{Accuracy of Category}}$$

and,  

$$S_{j}^{k}(p) = \frac{C_{j}^{k}(p)}{\max_{j} C_{j}^{k}(p)}$$
Selectivity of Category

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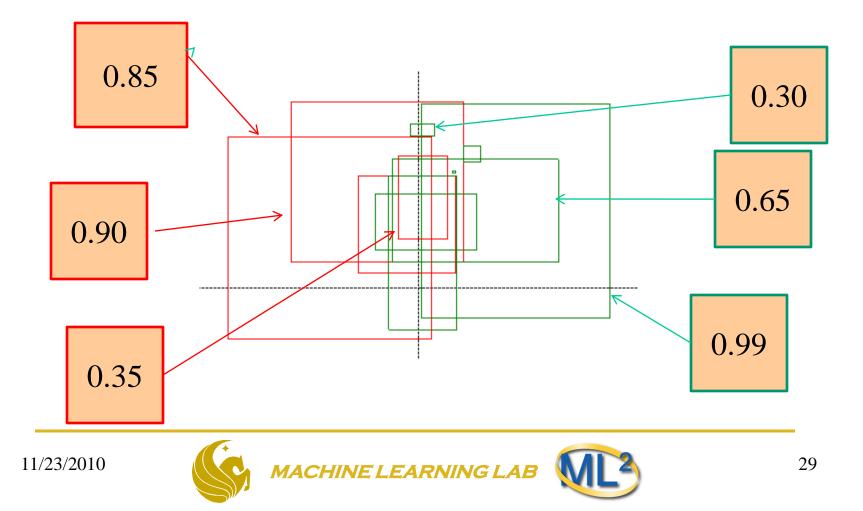


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where,

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# **CF Example Values**



# **MO-GART** Pruning

- Adaptive, probabilistic pruning
- □ Based on the confidence factor for each category
- Probability of elimination is inversely proportional to a category's CF:

$$PDel_{j}^{k}(p) = (1 - CF_{j}^{k}(p))$$

□ The rate of pruning is automatically adjusted; does not need user to specify as parameter

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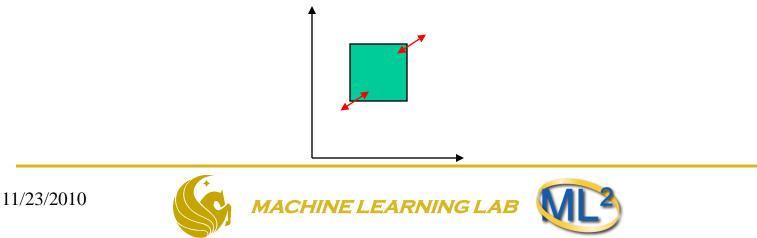


### **MO-GART** Mutation

□ Automatically adjusted mutation severity:

$$SF_{j}^{k}(p) = 0.05 \cdot (1 - CF_{j}^{k}(p))$$

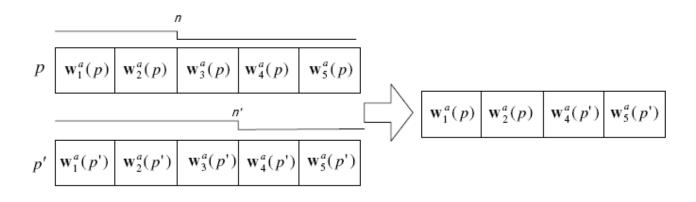
□ Therefore the mutation severity is automatically adapted based on the performance of the category



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### **MO-GART Cross-Over**

# Combine selected parents to form the new chromosomes – one point crossover





# MO-GART (once more)

- $P(0) \leftarrow \text{Generate-Initial-Population}();$
- $A(0) \leftarrow \text{Initialize-Empty-Archive}();$
- for  $t \leftarrow 1$  to  $Gen_{max}$  do Evaluation(); Update-Archive(P(t), A(t)); if stopping criteria met then exit for;  $P'(t) \leftarrow \text{Selection}(P(t), A(t));$   $P(t) \leftarrow \text{Reproduction}(P'(t));$ end

return A(t);





**Experiments** 

- □ We experimented with a number of datasets
- □ For each dataset we had a training, a validation and a test set
- □ We used the training set to design the model, the validation set to choose the network parameters, and the test set to report the network's performance
- □ We experimented with MO-GART, GART, ssART, SVM, and CART
- Experiments were fair: Used same datasets, and had the code implemented for all algorithms







# **Measures of Comparison**

$$C(A,B) = \frac{|b \in B : \exists a \in A, a \neq b}{|B|}$$

- C(A, B) close to 1...most members of B are dominated by a member of A
- C(A, B) close to 0 ... very few members of B are dominated by a member of A







Dataset	Tra	Val	Tes	Attr	Class	Major
Ci/Sq	2000	5000	3000	2	2	50%
G4C-25	500	5000	5000	2	4	25%
G6-15	504	5004	5004	2	6	16.7%
lris	500	4800	4800	2	2	50%
Page	500	2486	2487	10	5	89.8%
Pdigits	4494	3000	3498	16	10	10%
Sat	2000	2436	2000	36	6	34.2%
Seg	800	810	700	19	7	14.2%
Wave	1000	2000	2000	21	3	33.3%
Abalone	501	1838	1838	7	3	33.3%
Odigits	1823	2000	1797	64	10	10%









### **MO-GART** vs ssFAM

Dataset	MO-GFAM PCC/Size	ssFAM PCC/Size	
1Ci/Sq (2000)	97.97 /31	98.10/78	
G4C-25 (500)	76.00/4	74.22/4	
G6C-15 (504)	84.59/6	82.49/9	
lris (500)	95.19/2	94.56/2	
Page (500)	96.45/5	94.77/6	
Pendigits (4494)	98.27/271	97.14/66	
Sat (2000)	89.12/175	84.20/51	
Segmentation (800)	95.43/25	94.14/32	
Waveform (1000)	86.30/3	75.65/16	
Abalone (501)	66.50/5	56.89/34	
Optidigits (1823)	98.05/272	87.20/52	
Average PCC	89.44	85.40	









### **MO-GART** vs ssFAM

- The time required to produce the ssFAM solutions ended up being one to two orders of magnitude slower
- □ The *C* (*MO-GFAM*, *ss-FAM*) values are all larger than 0.5, and most of them close to 1 (meaning that many ss-FAM solutions are dominated by a MO-GFAM solution)
- □ The *C* (*ss-FAM*, *MO-GFAM*) values are all smaller than 0.5 and most of them close to zero (meaning that very few MO-GFAM solutions are dominated by an ss-FAM solution)
- □ The ss-FAM performances (PCC) exhibited high variability (more than 10%, a number of times)

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□ The MO-GFAM performances (PCC) exhibited low variability (less than 0.5% in most instances)





### **MO-GART vs ssEAM**

Dataset	MO-GEAM PCC/Size	ssEAM PCC/Size	
1Ci/Sq (2000)	97.76 /2	97.40/99	
G4C-25 (500)	75.54/4	73.90/4	
G6C-15 (504)	84.69/6	83.23/24	
Iris (500)	95.24/2	94.65/2	
Page (500)	96.40/5	94.44/24	
Pendigits (4494)	98.90/331	96.60/179	
Sat (2000)	88.34/198	85.50/141	
Segmentation (800)	93.86/52	91.57/83	
Waveform (1000)	86.35/5	79.80/12	
Abalone (501)	66.40/6	57.42/5	
Optidigits (1823)	98.40/418	91.93/122	
Average PCC	89.44	86.04	









### **MO-GART** vs ssEAM

- The time required to produce the ssEAM solutions ended up being one to two orders of magnitude slower
- □ The *C* (*MO-GEAM*, *ss-EAM*) values are all larger than 0.5, and most of them close to 1
- □ The *C*(*ss*-*EAM*, *MO*-*GEAM*) values are all smaller than 0.5 and most of them close to zero
- □ The ss-EAM performances (PCC) exhibited high variability (more than 10%, at times)
- □ The MO-GEAM performances (PCC) exhibited low variability (less than 0.5% in most instances)







### **MO-GART** vs ssGAM

Dataset	MO-GGAM PCC/Size	ssGAM PCC/Size
1 Ci/Sq (2000)	99.80 /2	94.63/26
G4C-25 (500)	75.92/4	74.84/23
G6C-15 (504)	85.17/6	85.07/20
lris (500)	94.90/2	95.21/7
Page (500)	96.38/5	94.52/7
Pendigits (4494)	98.10/88	97.43/87
Sat (2000)	88.75/106	87.00/81
Segmentation (800)	92.59/13	91.29/31
Waveform (1000)	87.15/4	85.35/11
Abalone (501)	67.30/5	57.19/30
Optidigits (1823)	97.15/161	92.21/55
Average PCC	89.38	86.79









# MO-GART vs ssGAM

- □ The time required to produce the ssGAM solutions ended up being one to two orders of magnitude slower
- □ The *C* (*MO-GGAM*, *ss-GAM*) values are all larger than 0.5, and most of them close to 1
- □ The *C*(*ss*-*GAM*, *MO*-*GGAM*) values are all smaller than 0.5 and most of them close to zero
- □ The ss-GAM performances (PCC) exhibited high variability (more than 10% in a number of times)
- □ The MO-GGAM performances (PCC) exhibited low variability (less than 0.5% in most instances)

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### **MO-GART vs SVM**

Dataset	MO-GFAM PCC/Size	MO-GEAM PCC/Size	MO-GGAM PCC/Size	SVM PCC/Size
1Ci/Sq (2000)	97.97 /31	97.76 /2	99.80 /2	99.67/88
G4C-25 (500)	76.00/4	75.54/4	75.92/4	75.24/277
G6C-15 (504)	84.59/6	84.69/6	85.17/6	84.99/504
Iris (500)	95.19/2	95.24/2	94.90/2	95.04/79
Page (500)	96.45/5	96.40/5	96.38/5	95.30/150
Pendigits (4494)	98.27/271	98.90/331	98.10/88	99.54/929
Sat (2000)	89.12/175	88.34/198	88.75/106	90.25/1081
Seg (800)	95.43/25	93.86/52	92.59/13	97.29/230
Wav (1000)	86.30/3	86.35/5	87.15/4	87.45/574
Abalone (501)	66.50/5	66.40/6	67.30/5	61.66/337
Opti (1823)	98.05/272	98.40/418	97.15/161	97.22/673
Average PCC	89.44	89.44	89.38	89.41





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# **MO-GART vs SVM**

- The time required to produce the MO-GART solutions ended up being faster than the time required to produce the SVM solutions
- Overall, SVM performs better (PCC) than MO-GART but not statistically significantly better, except in one case
- □ The SVM performances (PCC) exhibited high variability (more than 10% in a number of times)

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□ The MO-GART performances (PCC) exhibited low variability (less than 0.5% in most instances)









### **MO-GART vs CART**

Dataset	MO-GFAM PCC/Size	MO-GEAM PCC/Size	MO-GGAM PCC/Size	CART PCC/Size
1Ci/Sq (2000)	97.97 /31	97.76 /2	99.80 /2	97.57/28
G4C-25 (500)	76.00/4	75.54/4	75.92/4	73.50/4
G6C-15 (504)	84.59/6	84.69/6	85.17/6	80.42/6
Iris (500)	95.19/2	95.24/2	94.90/2	94.02/4
Page (500)	96.45/5	96.40/5	96.38/5	93.84/7
Pendigits <mark>(4</mark> 494)	98.27/271	98.90/331	98.10/88	93.37/109
Sat (2000)	89.12/175	88.34/198	88.75/106	84.35/22
Seg (800)	95.43/25	93.86/52	92.59/13	93.43/17
Wave (1000)	86.30/3	86.35/5	87.15/4	75.20/14
Abalone (501)	66.50/5	66.40/6	67.30/5	61.18/17
Optidigits (1823)	98.05/272	98.40/418	97.15/161	82.42/88
Average PCC	89.44	89.44	89.38	84.48





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# **MO-GART vs CART**

- The time required to produce the MO-GART solutions ended up being orders of magnitude slower than the time require to produce the CART solutions
- Overall, MO-GART performs better (PCC) than CART, and in most instances statistically significantly better





# Summary

#### □ A new family of ART classifiers is introduced that

- ➢ Has good generalization
- ➢ Is of small size
- Is efficient in terms of training time
- Does not require tweaking of the network parameters
- Compared to previously introduced ART architectures and shown to be superior

□ Shown to be competitive against other popular classifiers, such as SVM and CART



